

## **3D DEMO REEL 2013-1014**

### **SHOT BREAKDOWN:**

**00:03-** 2D Butterfly image animated in 3D space, simulation of particles via CC Particle World. Images made in Photoshop, animation and particles produced with After Effects.

**00:09-** Particle stock footage composited into scene with 2D graphics in 3D space. Made using After Effects and Photoshop.

**00:14-** Low-poly snowman model on winter backdrop. Made entirely in Blender using the Cycles rendering engine.

**00:16-** Glass cube on checkered floor, created as a test for materials and lighting. Made entirely in Blender using the Cycles render engine.

**00:19-** 3D Antonov A-15 plane model built, textured and lit using Softimage.

**00:25-** Ball walk cycle done using standard Maya rig.

**00:30-** 3D replica of Biria's CitiBIKE Step-through bicycle series made entirely in Cinema 4D.

**00:36-** 3D character animation and lip-syncing done in Maya using standard Norman rig.

**00:47-** Flat plane with earth texture, mapping applied to give 3D appearance. Made entirely in Blender using the Cycles rendering engine, open-source earth image excluded.

**00:49-** Paper lantern with individual light source. Made entirely in Blender using the standard Blender rendering engine.

**00:52-** 2D Butterfly image animated in 3D space with burnout transition. Images made in Photoshop, animation, transition effect and particles produced with After Effects.